

# Part 3

## 1 Linear Programming

### 1.1 Introduction

Consider the following fairly simple problem.

#### Problem J

*A jam factory can make either marmalade or strawberry jam.*

*Its bottling plant has a maximum capacity of 10 000 jars per day.*

*Each jar requires  $\frac{1}{2}$  lb of fruit.*

*Oranges are three times easier to handle than strawberries: it can handle 6 000lb oranges or 2 000lb strawberries (or some equivalent combination) per day.*

*The factory can sell all it produces. The profit is 2p on each jar of marmalade, 3p on each jar of jam.*

*What proportions of jam & marmalade will maximise the profit?*

*Just jam? 2 000 lb  $\rightarrow$  4 000 jars  $\rightarrow$  £120 profit.*

*Just marmalade? 6 000 lb  $\rightarrow$  12 000 jars: but bottling bottleneck restricts to 10 000 jars  $\rightarrow$  £200 profit.*

*Producing one jar less, ie 9 999 jars of marmalade and with it one jar of jam, will boost the profit to £200.01.*

*Clearly the profit will be maximised by producing some mixture of both. How to identify a maximising combination?*

## Mathematical formulation

Let  $x$  be the number of jars of marmalade and  $y$  be the number of jars of jam produced daily. Then the total profit will be

$$P = 2x + 3y.$$

## Constraints

First,  $x \geq 0$  &  $y \geq 0$ .

Next, the capacity of the bottling plant forces

$$x + y \leq 10\,000.$$

Also, the processing constraint [no more than 6 000 *lb* oranges or 2 000 *lb* strawberries] is that

$$\frac{1}{2}x + \frac{3}{2}y \leq 6\,000,$$

*ie*

$$x + 3y \leq 12\,000.$$

Let us *rescale* and let  $x, y$  measure thousands of jars. Then the profit in £s will be

$$P = 10(2x + 3y).$$

So we can *reformulate* —

## Problem J

Maximise

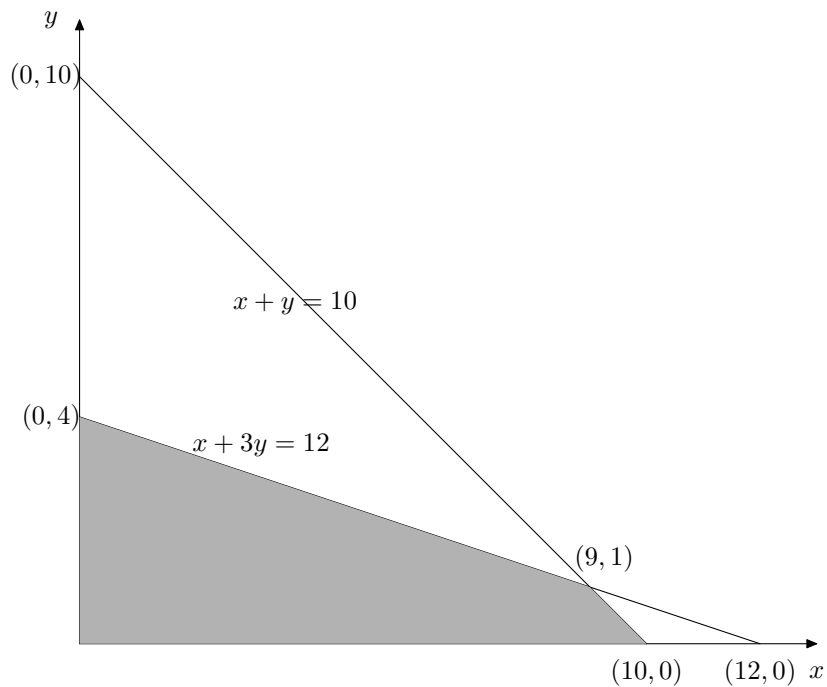
$$P = 2x + 3y$$

subject to

$$\begin{aligned}x &\geq 0, \\y &\geq 0, \\x + y &\leq 10, \\x + 3y &\leq 12.\end{aligned}$$

## Graphical solution

The region of the  $x$ - $y$ -plane defined by these constraints lies in the first quadrant and is further confined by the two lines  $x + y = 10$  and  $x + 3y = 12$ . It is called the *feasible set*: every point in it is a *feasible point* or *feasible solution*.



A feasible point that maximises the profit is an *optimal point*. In this problem it is the intersection of the two lines  $x + y = 10$  and  $x + 3y = 12$ , ie  $x = 9$ ,  $y = 1$ .

In terms of the original problem this means that the factory should produce 9 000 jars of marmalade and 1 000 of jam daily. The daily profit will then be £210.

## 1.2 General Linear Programming Problem

This introductory **Problem J** is one of many that can be framed as follows:

$$\begin{aligned} & \underset{\min}{\max} \text{imise } P(x_1, x_2, \dots, x_n) \\ & \text{subject to } Ax \leq \mathbf{b}, \mathbf{x} \geq 0. \end{aligned}$$

The optimal point is a ‘corner’ [or ‘vertex’] of the feasible set. This will always be so if there is only one optimal point. If there are more, then all points in their span will also be optimal.

It is hardly feasible to solve this kind of problem by systematically checking the values of  $P$  at the vertices of the feasible set. In realistic problems there may be millions of corners, each costly to find.

## 1.3 Simplex Method

We start by turning the nontrivial constraints from *inequalities* into *equalities* by introducing *slack variables*, one for each such constraint.

In **Problem J** write  $x_1$  for  $x$  and  $x_2$  for  $y$ . Introduce the slack variables  $x_3$ ,  $x_4$  by

$$\begin{aligned} x_3 &= 10 - x_1 - x_2, \\ x_4 &= 12 - x_1 - 3x_2. \end{aligned}$$

The problem can now be restated as

Maximise

$$P(x_1, x_2, x_3, x_4) = 2x_1 + 3x_2$$

subject to

$$[x_1, x_2, x_3, x_4]^T \geq 0$$

and

$$\begin{bmatrix} 1 & 1 & 1 & 0 \\ 1 & 3 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 10 \\ 12 \end{bmatrix},$$

which we write as

$$A\mathbf{x} = \mathbf{b}.$$

Effectively, we have replaced the original inequality constraints  $A\mathbf{x} \leq \mathbf{b}$  by a set of equations  $A\mathbf{x} = \mathbf{b}$  with a new  $A$  and a new  $\mathbf{x}$ .

### Corners of the feasible set

Suppose we start with a problem having  $n$  variables  $x_1, x_2, \dots, x_n$  and  $m$  inequality constraints. Once we have introduced the  $m$  slack variables  $x_{n+1}, \dots, x_{m+n}$  we have  $m$  equations  $A\mathbf{x} = \mathbf{b}$ , where  $A$  is  $m \times (m+n)$ , in the  $m+n$  unknowns  $x_1, x_2, \dots, x_n, x_{n+1}, \dots, x_{m+n}$ .

Each corner of the feasible set is a point where  $n$  of the  $m+n$  components of  $\mathbf{x}$  are zero.

In  $A\mathbf{x} = \mathbf{b}$  there are  $m$  *basic* variables and  $n$  *free* variables. If we set the  $n$  free variables to be zero we get a basic solution. This is a genuine corner of the feasible set if the other variables are  $\geq 0$ .

If in **Problem J** we put  $x_3 = x_4 = 0$  we find  $x_1 = 9$  and  $x_2 = 1$ . This is indeed a corner of the feasible set [and even the optimal point].

How might we determine such a point algebraically?

Let us arrange the description as follows: first the function to be optimised, then the constraints.

$$\begin{array}{rcccccl} P & -2x_1 & -3x_2 & & = & 0 & (P) \\ & \boxed{x_1} & +x_2 & +x_3 & = & 10 & (1) \\ & & x_1 & +3x_2 & +x_4 & = & 12 & (2) \end{array}$$

$\boxed{\phantom{x}}$  indicates the pivot to be used: can be marked only after this has been decided.

Here  $x_1, x_2$  are free,  $x_3, x_4$  are basic.

Use equation (1) to eliminate  $x_1$  from the other two equations. This gives

$$\begin{array}{rcccccl} P & & -x_2 & +2x_3 & = & 20 & (P') = (P) + 2(1) \\ x_1 & +x_2 & +x_3 & & = & 10 & (1) \\ & \boxed{2x_2} & -x_3 & +x_4 & = & 2 & (2') = (2) - (1) \end{array}$$

and now  $x_1, x_4$  are basic while  $x_2, x_3$  are free. We say that  $x_1$  has *entered* the basis and that  $x_2$  has *left* the basis.

Next eliminate  $x_2$  from the other two equations by using equation (2'):

$$\begin{array}{rcccccl} 2P & & +3x_3 & +x_4 & = & 42 & (P'') = 2(P') + (2') \\ 2x_1 & & +3x_3 & -x_4 & = & 18 & (1') = 2(1) - (2') \\ & 2x_2 & -x_3 & +x_4 & = & 2 & (2') \end{array}$$

Now  $x_1, x_2$  are basic while  $x_3, x_4$  are free:  $x_2$  has *entered* the basis and  $x_3$  has *left* the basis.

We can now rearrange the [latest form of the]  $P$ -equation as

$$P = 21 - \frac{3}{2}x_3 - \frac{1}{2}x_4.$$

Since the feasible set is characterised by  $\mathbf{x} \geq 0$  we see that  $P$  attains its maximum where  $x_3 = x_4 = 0$ .

**E** Minimise

$$C = 16 + 7x_1 - x_2 - 3x_3$$

subject to the constraints

$$\begin{array}{rcccc} x_1 & +6x_2 & +2x_3 & \leq & 8 \\ x_1 & & +3x_3 & \leq & 9 \\ & & & & x_1, x_2, x_3 \geq 0 \end{array}$$

We introduce slack variables  $x_4$  and  $x_5$  and rewrite the original constraint inequalities as equations:

$$\begin{array}{rcccccl} x_1 & +6x_2 & +2x_3 & +x_4 & = & 8 \\ x_1 & & +3x_3 & & +x_5 & = & 9 \end{array}$$

As in our treatment of the previous problem we display the criteria with the  $C$ -equation first, followed by the constraint equations.

$$\begin{array}{rcccccl} C & -7x_1 & +x_2 & +3x_3 & & = & 16 & (C) \\ x_1 & +6x_2 & +2x_3 & +x_4 & & = & 8 & (1) \\ x_1 & & \boxed{+3x_3} & & +x_5 & = & 9 & (2) \end{array}$$

We seek to *minimise*  $C$  so we need to express  $C$  in the form  $c + \sum \lambda_j x_j$  with the  $\lambda_j \geq 0$ : equivalently, the coefficients of the  $x$  variables in the  $C$ -equation must be *negative*.

Notice that  $x_4, x_5$  are basic while  $x_1, x_2, x_3$  are free. The choice  $x_1 = x_2 = x_3 = 0$  gives  $x_4 = 8$  and  $x_5 = 9$ . These are both positive so we have a point of the feasible set: and there  $C = 16$ .

We start by choosing  $x_3$  to enter the basis. Which variable should leave?

If we choose  $x_4$  to leave then the new set of free variables will be  $x_1, x_2, x_4$ . Putting  $x_1 = x_2 = x_4 = 0$  leads to  $2x_3 = 8$  and then to  $x_5 = 9 - 3x_3 = -3$ , not a feasible point.

On the other hand, if we choose  $x_5$  to leave then the new set of free variables will be  $x_1, x_2, x_5$ . Putting  $x_1 = x_2 = x_5 = 0$  leads to  $x_3 = 3$  and then to  $x_4 = 2$ , a feasible corner. So we choose  $x_5$  to leave.

After using equation (2) to eliminate  $x_3$  from the other two equations we find

$$\begin{array}{rccccrc} C & -8x_1 & & +x_2 & & -x_5 & = & 7 & (C') = (C) - (2) \\ & x_1 & \boxed{+18x_2} & & +3x_4 & -2x_5 & = & 6 & (1') = 3(1) - 2(2) \\ & x_1 & & +3x_3 & & +x_5 & = & 9 & (2) \end{array}$$

and  $C = 7$  at the corner  $x_1 = x_2 = x_5 = 0, x_3 = 3, x_4 = 2$ : an improvement.

Now the only variable with a positive coefficient in  $C$  is  $x_2$ . It must enter. The only constraint equation featuring  $x_2$  is (1'): so  $x_4$  leaves. We find

$$\begin{array}{rccccrc} 18C & -145x_1 & & & -3x_4 & -16x_5 & = & 120 & (C'') = 18(C') - (1') \\ & x_1 & +18x_2 & & +3x_4 & -2x_5 & = & 6 & (1') \\ & x_1 & & +3x_3 & & +x_5 & = & 9 & (2) \end{array}$$

This shows that the minimum for  $C$  is  $\frac{120}{18} = \frac{20}{3}$ , attained when  $x_1 = x_4 = x_5 = 0, x_2 = \frac{1}{3}, x_3 = 3$ .

Notice that once we have seen that all the signs of the  $x_k$  in the  $C$ -equation are negative we do not need to compute any more row operations.

## Row ratios

Let us look back to when  $x_3$  was to enter the basis, and we had to decide which of  $x_4, x_5$  was to leave.

Each constraint equation featuring the entering variable [here  $x_3$ ] defines a *row ratio*

$$\left| \frac{\text{right hand side}}{\text{coefficient of the entering variable}} \right|.$$

Here they are  $\frac{8}{2} = 4$  and  $\frac{9}{3} = 3$ . The variable with the smallest row ratio [in modulus] is the one to leave: here it is  $x_5$ .

## Simplex Method or Algorithm

We can now describe the steps of the *Simplex Method* or *Algorithm*.

- (i) Introduce slack variables.
- (ii) Write down the ‘tableau’ of function and constraints.
  - (iii) Decide on an entering variable — usually the one with the largest *adverse* coefficient in the  $C$ -equation
  - (iv) Decide on a leaving variable — the one with the lowest row ratio [if there is a choice]
  - (v) If the elimination gives an equation for the function to be optimised with the coefficients of all the nonbasic variables of the correct sign, and if the choice of these nonbasic variables to be zero corresponds to a feasible point, then we are done,  
so **STOP**:  
**ELSE** return to stage (iii).

The term ‘tableau’ is used here in a slightly different way from in the textbooks.

**E** Find the maximum of  $V = x_1 + x_2 + x_3$  where  $x_1, x_2, x_3 \geq 0$ , subject to the constraints  $x_1 + 5x_3 \leq 1$ ,  $4x_1 + 7x_2 + 2x_3 \leq 1$ .

**S** Introducing slack variables

$$\begin{aligned}x_4 &= 1 - x_1 - 5x_3 \\x_5 &= 1 - 4x_1 - 7x_2 - 2x_3\end{aligned}$$

we obtain the system

$$\begin{array}{rcccccc}V & -x_1 & -x_2 & -x_3 & & = & 0 & (V) \\ & x_1 & & +5x_3 & +x_4 & = & 1 & (1) \\ & \boxed{4x_1} & +7x_2 & +2x_3 & & +x_5 & = & 1 & (2)\end{array}$$

Let us start by choosing  $x_1$  as the entering variable [(iii) gives us no firm guidance here].

The *row ratios* for  $x_1$  are  $\frac{1}{1}$  and  $\frac{1}{4}$  so we choose  $x_5$  to leave. We eliminate  $x_1$  from all but (2). This gives

$$\begin{array}{rcccccc}4V & +3x_2 & -2x_3 & & +x_5 & = & 1 & (V') = 4(V) + (2) \\ & -7x_2 & \boxed{+18x_3} & +4x_4 & -x_5 & = & 3 & (1') = 4(1) - (2) \\ 4x_1 & +7x_2 & +2x_3 & & +x_5 & = & 1 & (2)\end{array}$$

Now  $x_1, x_4$  are basic. The only negative coefficient in  $(V')$  is that of  $x_3$ . We choose  $x_3$  to enter. The row ratio for  $x_3$  in  $(1')$  is  $\frac{3}{18} = \frac{1}{6}$ , while in  $(2)$  it is  $\frac{1}{2}$ . So we choose  $x_4$  to leave. Now eliminating  $x_3$  from  $(V')$  using  $(1')$  gives

$$\begin{array}{rcccccc}36V & +20x_2 & +4x_4 & +8x_5 & = & 12 & (V'') = 9(V') + (1') \\ & & & & & & & \vdots\end{array}$$

This shows that  $V$  attains its maximum,  $\frac{1}{3}$ , when  $x_2 = x_4 = x_5 = 0$ , so for  $x_1 = \frac{1}{6} = x_3$ .

**E** This example has the feature that not all the entries in  $A$  are  $\geq 0$ .

Minimise

$$C = 2x_1 + x_2$$

subject to

$$\begin{aligned} x_1 + x_2 &\geq 8 \\ x_1 + 3x_2 &\geq 12 \\ x_1 - x_2 &\geq 0. \end{aligned}$$

**S** We introduce slack variables  $x_3, x_4, x_5$  by

$$\begin{aligned} x_3 &= x_1 + x_2 - 8 \\ x_4 &= x_1 + 3x_2 - 12 \\ x_5 &= x_1 - x_2 \end{aligned}$$

Our 'tableau' is

$$\begin{array}{rcccccc} C & -2x_1 & -x_2 & & & = & 0 & (C) \\ & x_1 & +x_2 & -x_3 & & = & 8 & (1) \\ & \boxed{x_1} & +3x_2 & & -x_4 & = & 12 & (2) \\ & x_1 & -x_2 & & & -x_5 & = & 0. & (3) \end{array}$$

At this first stage the basic variables are the slack variables.

We choose  $x_1$  to enter. If we follow the row-ratio criterion we must take  $x_5$  to leave. Unfortunately this corresponds to the point  $x_2 = x_5 = 0$  at which  $x_1 = 0$  and the  $x_3, x_4$  are *negative*.

The other two row ratios are 8 and 12: so we look to see whether we can choose  $x_3$  to leave. But this corresponds to the point where  $x_4 = -4$  so we ignore this possibility too.

So we take  $x_4$  to leave. This corresponds to the point where  $x_1 = 12, x_2 = x_4 = 0, x_3 = 4, x_5 = 12$ , which is feasible. Eliminating leads to

$$\begin{array}{rcccccc} C & & +5x_2 & & -2x_4 & & = & 24 & (C') = (C) + 2(2) \\ & & \boxed{-2x_2} & -x_3 & +x_4 & & = & -4 & (1') = (1) - (2) \\ x_1 & & +3x_2 & & -x_4 & & = & 12 & (2) \\ & & -4x_2 & & +x_4 & -x_5 & = & -12 & (3') = (3) - (2) \end{array}$$

Now  $x_2$  should enter. The row ratios are  $\frac{4}{2}, \frac{12}{3}, \frac{12}{4}$ : so we choose  $x_3$  to leave. This corresponds to the point where  $x_3 = x_4 = 0, x_1 = 6, x_2 = 2, x_5 = 4$ , which is feasible. Eliminating leads to

$$\begin{array}{rccccrcr}
 2C & & -5x_3 & +x_4 & = & 28 & (C'') = 2(C') + 5(1') \\
 & -2x_2 & -x_3 & +x_4 & = & -4 & (1') \\
 2x_1 & & -3x_3 & +x_4 & = & 12 & (2') = 2(2) + 3(1') \\
 & & 2x_3 & \boxed{-x_4} & -x_5 & = & -4 & (3'') = (3') - 2(1')
 \end{array}$$

Now  $x_4$  should enter the basis. Row ratios suggest that either  $x_2$  or  $x_5$  should leave. The first possibility would be to reverse the last step: so  $x_5$  leaves. This brings us to the point where  $x_3 = x_5 = 0$  and  $x_1 = x_2 = x_4 = 4$ : a feasible corner. We find

$$\begin{array}{rccccrcr}
 2C & & -3x_3 & & -x_5 & = & 24 & (C''') = (C'') + (3'') \\
 & -2x_2 & +x_3 & & -x_5 & = & -8 & (1'') = (1') + (3'') \\
 2x_1 & & -x_3 & & -x_5 & = & 8 & (2'') = (2') + (3'') \\
 & & 2x_3 & -x_4 & -x_5 & = & -4 & (3'')
 \end{array}$$

This  $C$ -equation shows now that  $C$  attains its minimum value  $\frac{24}{2} = 12$  at the point  $(4, 4)$ .

There was no need to find  $(1'')$  and  $(2'')$ .

## Graphical solution

