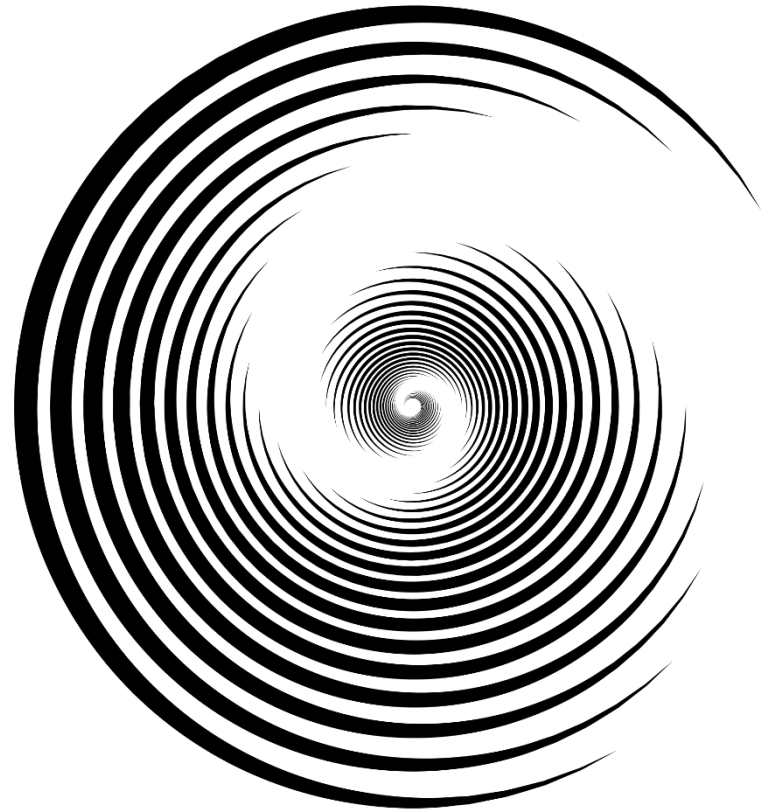


The 'curl' of a vector field

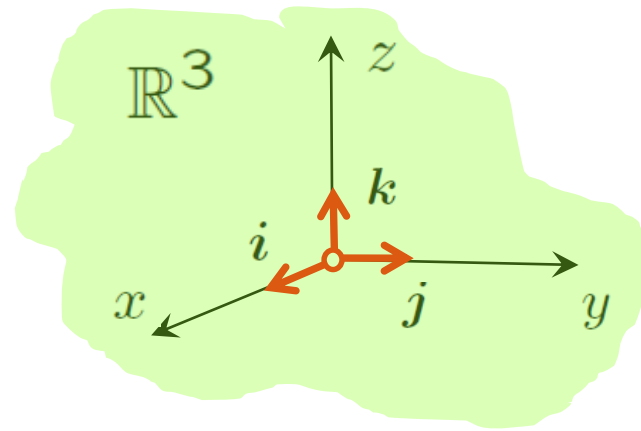
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A first definition:

Let $F = F(x, y, z)$ be a vector field:

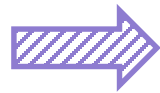
$$F = F_1i + F_2j + F_3k \equiv (F_1, F_2, F_3)$$



The 'curl' of the above vector field is defined to be another vector field, denoted by $\text{curl}F$, and defined as:

$$\text{curl}F = \left(\frac{\partial F_3}{\partial y} - \frac{\partial F_2}{\partial z} \right) i + \left(\frac{\partial F_1}{\partial z} - \frac{\partial F_3}{\partial x} \right) j + \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) k$$

Questions:



How can we remember this formula?



Origin of its name?

The formula for the ‘curl’ is easier to remember if we rewrite it using “operator” notation. To this end, we introduce **the symbol “del”**:

$$\nabla = i \frac{\partial}{\partial x} + j \frac{\partial}{\partial y} + k \frac{\partial}{\partial z}$$

This acts, or “operates”, on functions $f : \mathbb{R}^3 \rightarrow \mathbb{R}$ according to the rule:

$$f \longrightarrow \underline{\nabla} f = \left(i \frac{\partial}{\partial x} + j \frac{\partial}{\partial y} + k \frac{\partial}{\partial z} \right) f = \underline{i \frac{\partial f}{\partial x} + j \frac{\partial f}{\partial y} + k \frac{\partial f}{\partial z}}$$

the gradient of f

Important: We can view ∇ as a vector with components:

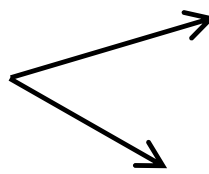
$$\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z}$$

ASIDE:

(vector products)

$$\mathbf{a} = a_1\mathbf{i} + a_2\mathbf{j} + a_3\mathbf{k} \equiv (a_1, a_2, a_3)$$

$$\mathbf{b} = b_1\mathbf{i} + b_2\mathbf{j} + b_3\mathbf{k} \equiv (b_1, b_2, b_3)$$

$\mathbf{a} \times \mathbf{b}$ 

magnitude: $\|\mathbf{a} \times \mathbf{b}\| = \|\mathbf{a}\|\|\mathbf{b}\| \sin \theta$
 $\theta = \angle(\mathbf{a}, \mathbf{b})$

direction = perpendicular on both vectors

$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = (a_2b_3 - a_3b_2)\mathbf{i} + (a_3b_1 - a_1b_3)\mathbf{j} + (a_1b_2 - a_2b_1)\mathbf{k}$$

Back to the 'curl':

$$\underline{\underline{\nabla \times \mathbf{F}}} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_1 & F_2 & F_3 \end{vmatrix} = i(-1)^{1+1} \begin{vmatrix} \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_2 & F_3 \end{vmatrix} + j(-1)^{1+2} \begin{vmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial z} \\ F_1 & F_3 \end{vmatrix} + k(-1)^{1+3} \begin{vmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial y} \\ F_1 & F_2 \end{vmatrix}$$

Aside:

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

$$a \rightarrow \frac{\partial}{\partial y} \quad b \rightarrow \frac{\partial}{\partial z}$$

$$c \rightarrow F_2 \quad d \rightarrow F_3$$

$$\frac{\partial F_3}{\partial y} - \frac{\partial F_2}{\partial z}$$

Etc.

$$\dots = \left(\frac{\partial F_3}{\partial y} - \frac{\partial F_2}{\partial z} \right) \mathbf{i} + \left(\frac{\partial F_1}{\partial z} - \frac{\partial F_3}{\partial x} \right) \mathbf{j} + \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) \mathbf{k} = \underline{\underline{\text{curl} \mathbf{F}}}$$

A simpler expression for the 'curl':

$$\operatorname{curl} \mathbf{F} = \nabla \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_1 & F_2 & F_3 \end{vmatrix}$$

Consider a **rigid body** \mathcal{B} rotating about an axis L .

\mathbf{w} describes the rotational motion of the body:

$$\|\mathbf{w}\| = \omega \quad \text{and} \quad \mathbf{w} = \omega \mathbf{k} \quad (1)$$

angular speed

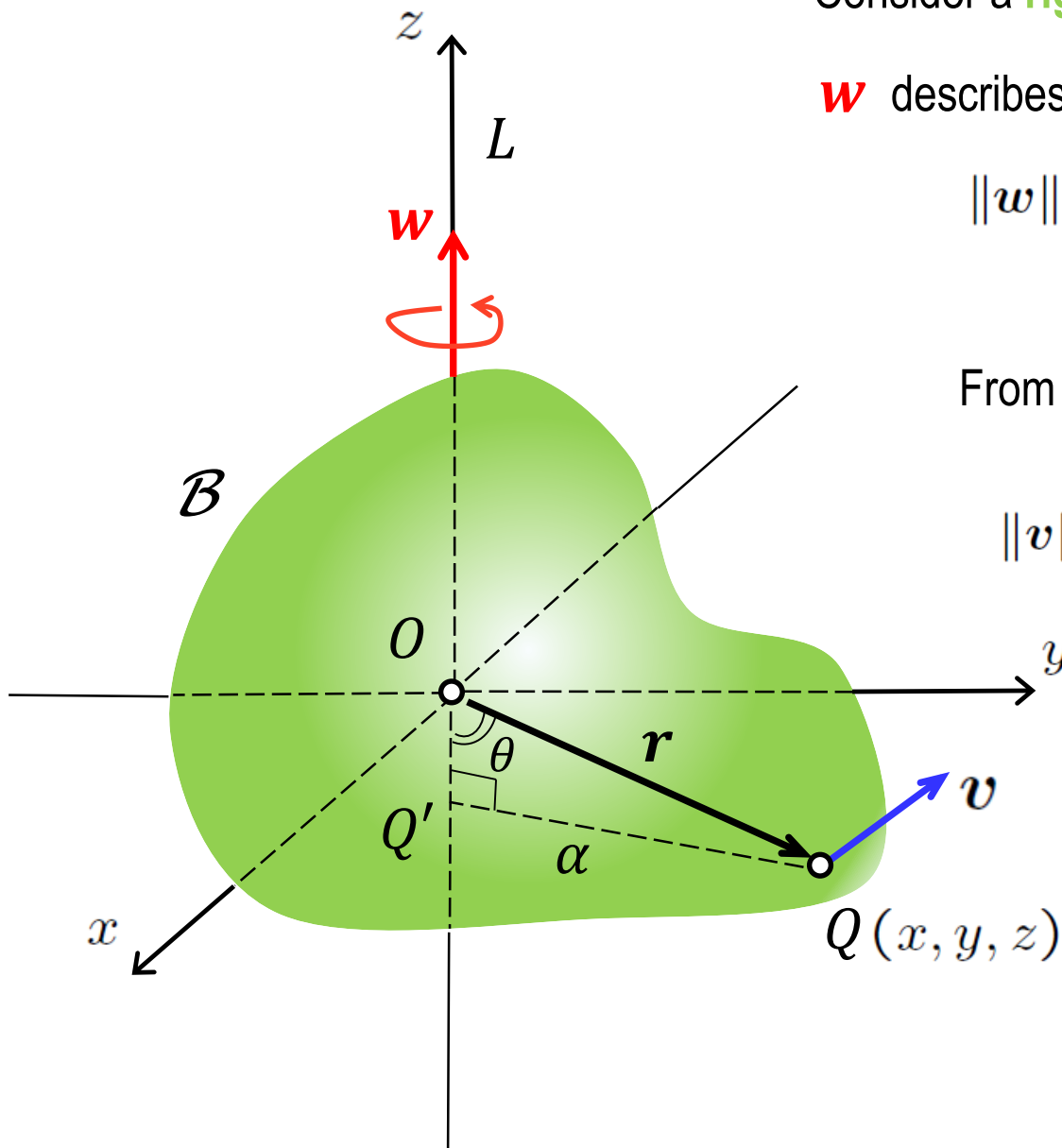
From $\Delta OQQ'$: $\alpha = \|\mathbf{r}\| \sin \theta$

$$\|\mathbf{v}\| = \omega \alpha = \omega \|\mathbf{r}\| \sin \theta = \underbrace{\|\mathbf{w}\| \|\mathbf{r}\| \sin \theta}_{\|\mathbf{w} \times \mathbf{r}\|}$$

Hence $\mathbf{v} = \mathbf{w} \times \mathbf{r}$

$$(1) \ \& \ (2) \Rightarrow \mathbf{v} = -\omega y \mathbf{i} + \omega x \mathbf{j}$$

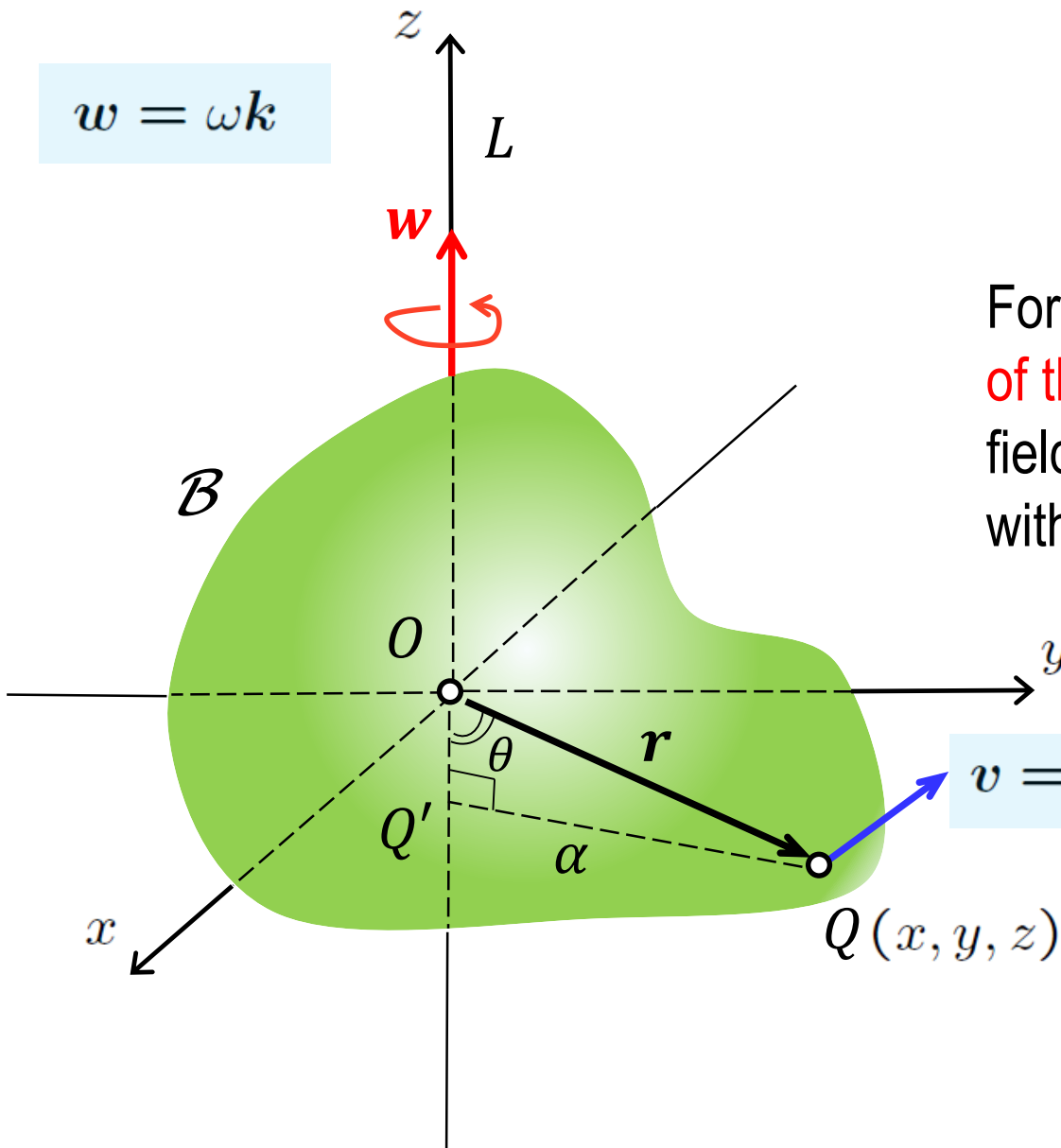
$$\text{curl } \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -\omega y & \omega x & 0 \end{vmatrix} = 2\omega \mathbf{k} = 2\mathbf{w} \quad (1)$$



$$\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k} \quad (2)$$

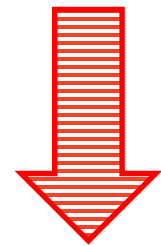
$$w = \omega k$$

$$\nabla \times v = 2w$$



For the rotation of a rigid body the 'curl' of the velocity vector field is a vector field directed along the axis of rotation with magnitude twice the angular speed

$$v = w \times r$$



shows why the curl is associated with rotations

Some definitions:

Let $F = F(x, y, z)$ be a vector field:

$$F = F_1i + F_2j + F_3k \equiv (F_1, F_2, F_3)$$

$$\nabla \times F = 0$$



such vector fields F are called **irrotational**

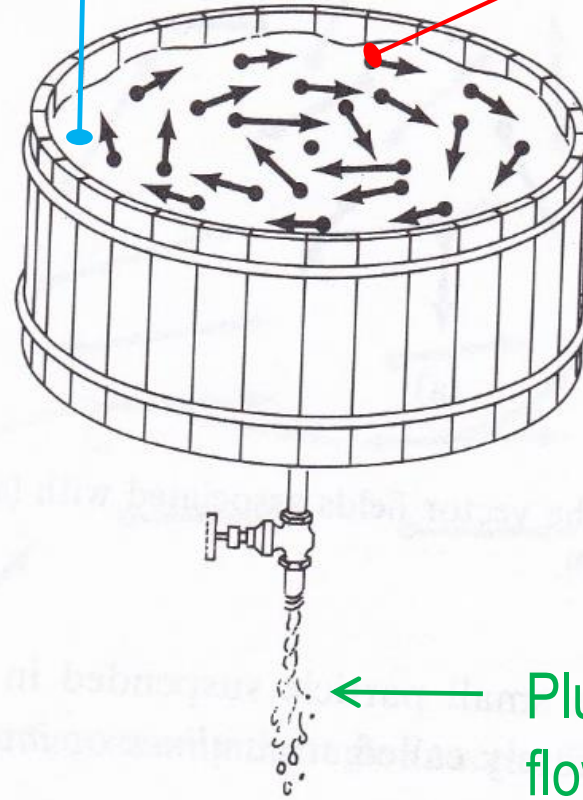
$$\nabla \times F \neq 0$$



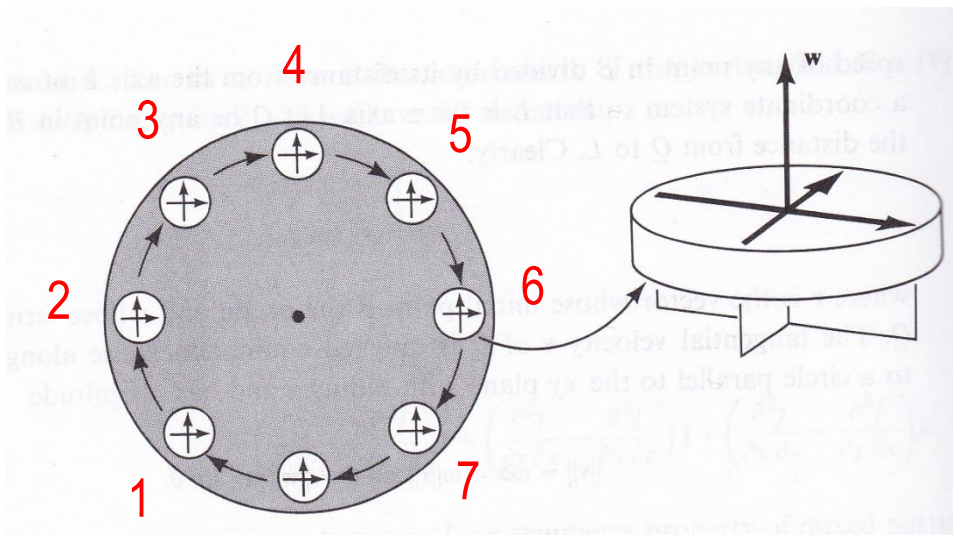
..... F is called **rotational**

Liquid

The arrows indicate the velocity of various points on the surface of the fluid



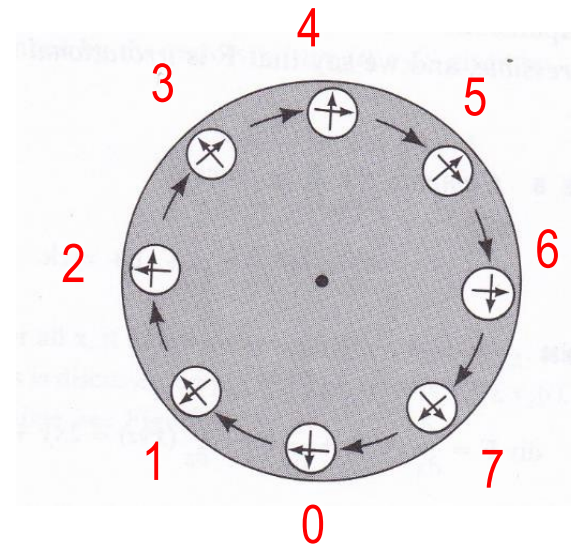
Plug is open (so that the fluid flows down)



$$\mathbf{V}(x, y, z) = \frac{yi}{x^2 + y^2} - \frac{xj}{x^2 + y^2}$$

This velocity field is **irrotational**: a small paddle wheel moving in the fluid will not rotate around its axis \mathbf{w}

$$\nabla \times \mathbf{V} = \mathbf{0}$$



$$\mathbf{V}(x, y, z) = yi - xj$$

This velocity field is **rotational**: a small paddle wheel moving in the fluid rotates around its axis \mathbf{w}

$$\nabla \times \mathbf{V} = -2\mathbf{k} \neq \mathbf{0}$$